



Digital Humanities

presented by

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- 1. What is Digital Humanities?
- 2. Historical Evolution
- 3. Core Workflows & Methods
- 4. Tools & Platforms
- 5. Projects & Case Studies
- 6. Future & Critical Perspectives
- 7. Resources

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What is Digital Humanities - Definition

- "The intersection of humanities and digital technologies" *Drucker & Terras*
- Combines humanities disciplines with computational tools
- Supports analysis, visualization, preservation, and public engagement
- An interdisciplinary field combining humanities with digital technologies. Encompasses research, teaching, and publishing.

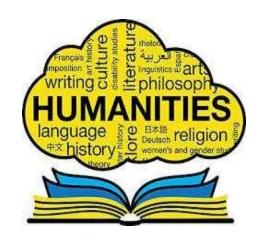


What is Digital Humanities - Definition

- Digital technologies are electronic tools, systems, devices and resources that generate, store or process data:
 - Application softwares (tools):
 - Text editors, text analysis, photo editing, text encoding, video editing, social media, ...
 - Processes (actions):
 - Document scanning, OCR, encoding, indexing, referencing, Data formatting, Data analysis, Data converting, ...
 - Digital data (contents):
 - Digital text, digital audio, digital images, digital video, web pages and websites, data and databases, electronic books...

What is Digital Humanities - Core Components

- Text encoding
- Data mining
- GIS & spatial mapping
- Network analysis
- Digital publishing & archiving



What is Digital Humanities - Value Proposition

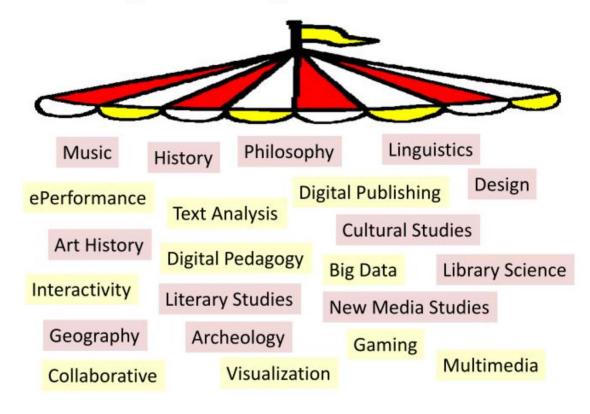
- Scalability for large corpora
- Enhances accessibility
- Fosters interdisciplinary critique
- Public engagement and co-creation

What is Digital Humanities - Interdisciplinary Reach

Fields involved:

- History
- Linguistics
- Media Studies
- Computer Science
- Art & Design

'Big Tent' Digital Humanities



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Historical Evolution

Early Beginnings (1946–49)

- In 1949, with the help of IBM, Roberto Busa, an Italian priest, embarks on a major computer-assisted edition project. He was the author of the <u>Index Thomisticus</u>, a complete <u>lemmatization</u> of the works of <u>Saint Thomas Aquinas</u> and of a few related authors.
- Seen as the first digital humanities project

Humanities Computing Era (1960–80s)

- Early text corpora & computing centers
- Formation of ALLC (Association for Literary and Linguistic Computing)
 which later becomes the EADH in 1973

Historical Evolution

TEI & Markup Standards

- TEI (Text Encoding Initiative) launched in 1987
- Guidelines published in 1994 for consistent encoding.

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-<teiHeader xml:lang="en">
 -<fileDesc>
   -<titleStmt>
       <title level="s">r/OpenChristian</title>
       <title level="a">7 ways the new PC(USA) Hymnal is queer.</title>
       <ns1:include href="https://276ddc12-4e43-4e64-94ba-fab7481cb713.ka.bw-cloud-instance.org/base-repo/api/v1/dataresources/31ba993c-8907-4c13-a996-9f275bc46088/data/ingest_reddit_respStmt.xml"/>
     <ns1:include href="https://276ddc12-4e43-4e64-94ba-fab7481cb713.ka.bw-cloud-instance.org/base-repo/api/v1/dataresources/f8274559-aaa3-420c-97c8-05704817159a/data/ingest_publicationStmt.xml"/>
    <ns1:include href="https://276ddc12-4e43-4e64-94ba-fab7481cb713.ka.bw-cloud-instance.org/base-repo/api/v1/dataresources/f514e54e-b6b3-4337-add2-7533cfc4b855/data/ingest_reddit_sourceDesc.xml"/>
  <ns1:include href="https://276ddc12-4e43-4e64-94ba-fab7481cb713.ka.bw-cloud-instance.org/base-repo/api/v1/dataresources/349107cd-95e3-40ba-915e-313d84fab5a5</p>
  /data/ingest_redditOpenChristian_encodingDesc.xml"/>
 ---profileDesc>
   -<creation>
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       <date type="scrape" when="2022-06-10T04:55:55.550961">10 Jun 2022</date>
       <date type="file" when="2023-07-04T10:58:15.772424">04 Jul 2023</date>
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     </creation>
  </profileDesc>
</teiHeader>
```

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        <div type="book" n="Rāmāyaṇa" xml:id="b.143">
            <div type="kāṇḍa" n="Rām, Bā">
                <div type="chapter" n="1" xml:id="c.1067">
                        <l xml:id="1.110534">
                            <choice n="sandhi">
                                <orig>
                                     w xml:id="w.318668_318669_318670.s"
                                         >tapaḥsvādhyāyaniratam</w>
                                </orig>
                                 <reg>
                                     <w xml:id="w.318668">tapas</w>
                                     <w xml:id="w.318669">svādhyāya</w>
                                     <w xml:id="w.318670">niratam</w>
                            </choice>
                            <choice n="sandhi">
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                                     <w xml:id="w.318671.s">tapasvī</w>
                                </orig>
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                                </req>
                            </choice>
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                                </orig>
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                                    <w xml:id="w.318674">varam</w>
                             </choice>
                        </l>
```

Historical Evolution

Rebranding & Growth (2004–2006)

- "Digital Humanities" replaces "Humanities Computing"
- NEH (National Endowment for the Humanities) Office of Digital Humanities established
- Increased funding & academic recognition

DH as a Field

- Rise of DH centers (Stanford, King's College, etc.)
- THATCamps, conferences, journals (e.g., Digital Humanities Quarterly)

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Core Workflows & Methods

Text Encoding (TEI/XML)

- Enables structured markup of literary/historical texts
- Used in scholarly digital editions

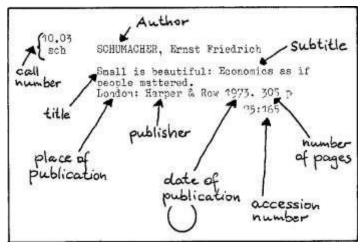
Text Mining & Corpus Linguistics

- Frequency analysis, concordance, collocations
- Tools: NLTK, AntConc

Topic Modeling & Sentiment Analysis

- Discover latent themes (e.g., LDA)
- Track sentiment trends across corpora





Core Workflows & Methods

Network Analysis

- Visualize relationships among authors, locations, or concepts
- Tools: Gephi, Cytoscape

Spatial Humanities & GIS

- Maps historical data using QGIS, ORBIS
- Reconstructs past environments

Digital Editions & Archives

- Creating scholarly editions of texts
- Preserves context, layers of meaning

Digital Editions



Digital Archives



Core Workflows & Methods

Crowdsourcing & Engagement

- Public participation in transcription, annotation
- Examples: Transcribe Bentham, Zooniverse

Metadata & Preservation

- Structured metadata ensures discoverability
- Challenges: format obsolescence, long-term storage

Reflexivity in DH

- Critical approaches to data practices
- Attention to transparency, algorithmic bias

Core Workflows & Methods

Open Access & Public Scholarship

- Removing paywalls
- Enabling remixing and reuse of cultural data

Ethical Concerns in DH

- Surveillance, digital colonialism, algorithmic harm
- Emphasis on equity, access, and inclusion

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Tools & Platforms

TEI/XML

- XML-based standard for rich text markup
- Supported by many archives

Voyant Tools

- Web-based suite for text analysis
- Visualizations: word clouds, trend graphs



Python & R

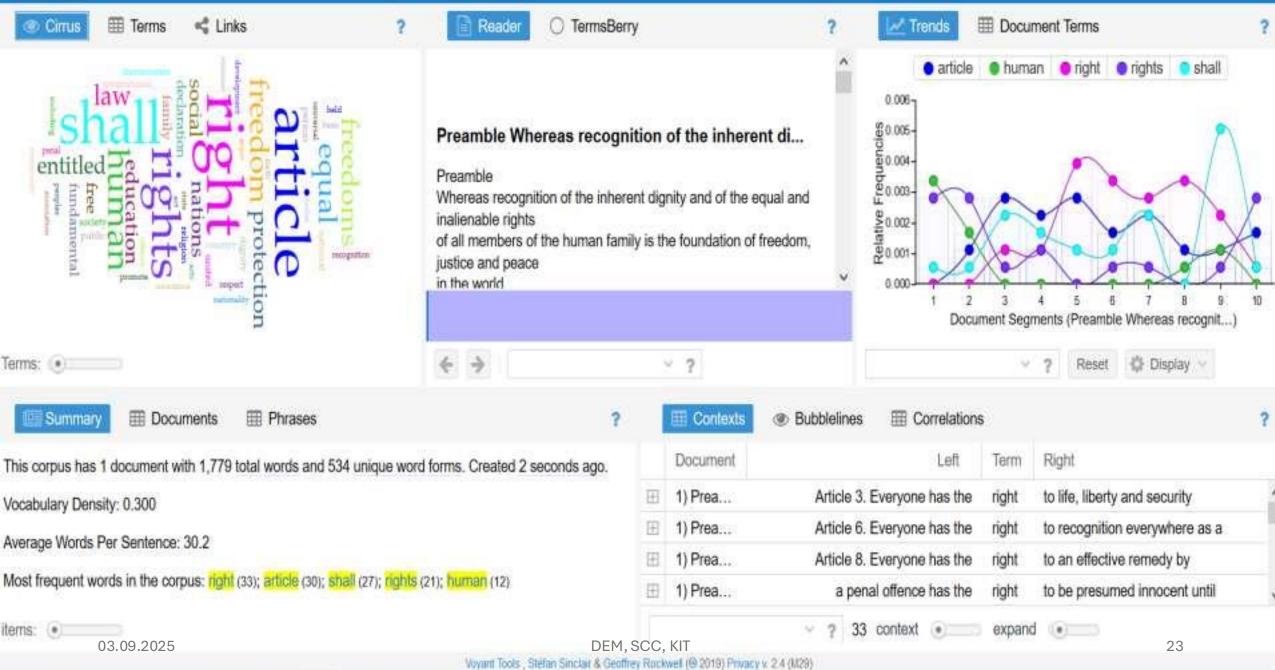
- Libraries: NLTK, spaCy, Gensim (Python); Tidytext, Quanteda (R)
- Supports reproducible workflows

Voyant tool: https://voyant-tools.org/?lang=en





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Voyant tool: https://voyant-tools.org/?lang=en

- The 3 main parts of the result screen are:
 - On the left, the area that shows the clouds Tags (Cirrus), the occurrences of words in the text (Terms) and semantic links between terms (Links)
 - The middle area displays the text that is the subject of analysis. Select a word and it will be highlighted throughout the text years
 - The right area shows the curve of the most frequent words, the number of occurrences of words and their proportions relative to the entire text
- The lower half of the screen displays:
 - Left the summary of the document analyzed, the documents in the case of a body being analyzed, and phrases (group of words as a unit)
- On the right, the context of each of the words extracted, and a line of bubbles of different sizes depending on the occurrence of each term.



AntConc

A freeware corpus analysis toolkit for concordancing and text analysis

AntConc Homepage Screenshots Help License Version History

Downloads

Official releases

- Windows (Installer) (4.3.1)
- Windows (Portable) (4.3.1)
- MacOS 10/11-Silicon (4.3.1)
- MacOS 10/11-Intel (4.3.1)
- Linux (Portable) (4.3.1)

AntConc 3x series

- Windows (3.5.9)
- MacOS 10/11 (3.5.9)
- Linux (portable) (3.5.9)

Beta releases





Tools & Platforms

GIS Tools

- QGIS, ArcGIS for spatial analysis
- QGIS: https://www.qgis.org/fr/site/
- ArcGIS: https://www.arcgis.com/index.html
- Used for mapping literature, migration, battles

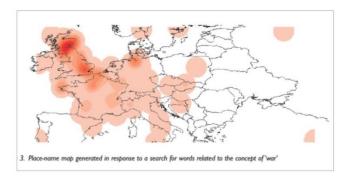
Network Tools

- Gephi, Cytoscape for network graphs
- Import from CSV or GraphML

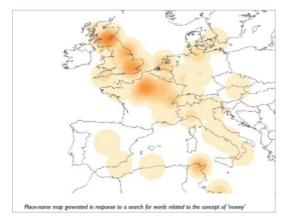
Visualization Tools

• Tableau, Flourish, D3.js for interactive visuals

GIS Mapping: Topic 'War'



GIS Mapping: Topic 'Money'



Tools & Platforms

Digital Publishing

 Omeka (archives), Scalar (multimedia narratives), Pressbooks (open publishing)

Code & Collaboration Platforms

- GitHub for versioning
- Jupyter for documentation and analysis
- Zooniverse for public contributions

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Projects & Case Studies

Rossetti Archive & WWP

- Digital editions with markup
- Emphasis on literary and feminist scholarship

Project Gutenberg & Ngram Viewer

- Large-scale digital text access
- Word frequency over centuries

Republic of Letters & ORBIS

- Mapping historical networks
- Geospatial simulations of Roman travel

Projects & Case Studies

CLiC Dickens & Corpus Linguistics

- KWIC, dialog modeling in literary corpora
- Insights into character interaction

Crowdsourcing Projects

- Transcribe Bentham
- Shakespeare's World
- Old Weather (WWI ship logs)

Cultural Heritage Archives

- Europeana
- Digital VOC
- Perseus Digital Library

Projects & Case Studies

Archival Digitization

- Charles Darwin's Library
- British Museum manuscripts

Thematic Highlights

- Multilingual DH: Parallel corpora, translation tech
- Multimodal DH: Images, sound, video, VR
- Feminist & Postcolonial DH: Emphasis on recovery and critique
- DH in the Global South: Infrastructure & access
- Community-Driven DH: Indigenous knowledge, oral history

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Future & Critical Perspectives

Challenges Ahead

- Data bias
- Long-term digital preservation
- Training gaps and tool accessibility

Opportunities

- Cultural analytics
- Al-enhanced interpretation
- Virtual heritage, AR, storytelling

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Resources

Further Reading & Communities

- Digital Humanities Quarterly
- DHNow
- ADHO
- DARIAH
- THATCamp















Q&A and Feedback

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