Parallelization of TWOPORFLOW, a Cartesian Grid based Two-Phase Porous Media Code for Transient Thermo-hydraulic Simulations

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TWOPORFLOW CODE

- TWOPORFLOW (TPF) is a thermo-hydraulic code based on a porous media approach to simulate single- and two-phase flow including boiling.
- Coarse Cartesian grids are used to obtain volume-averaged parameters. TPF features a domain decomposition methodology.
- Both parallelization approaches can be enabled at the same time leading to a highly scalable and flexible execution of TWOPORFLOW code.

DOMAIN DECOMPOSITION IMPLEMENTATION

- A domain decomposition method was implemented in order to take benefit from distributed memory systems.
- It is based on splitting the initial Cartesian problem into smaller sub-problems which are distributed over different processors and solved simultaneously.
- The processors need to communicate between each other during the solution process as the information on the sub-problems interfaces have to be updated consequently.
- This communication is implemented using the MPI standard.
- Communication overhead typically arises from communication transfer (barriers, synchronization points, data transfer, packing, unpacking) and memory management within the cores (thread fork and join).
- Time consumption by communication overhead is a crucial aspect in parallel programming and should be kept always as minimal as possible.
- OpenMP pragmas were implemented in the routines in charge of inter-phase coupling and property calculation to take benefit from the CPU cache. Is because most property computations depend only on temperature and pressure and can therefore be computed in parallel.
- A parallelized tool not always implies to obtain a net speedup above 1.0.
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- Time consumption by communication overhead is a crucial aspect in parallel programming and should be kept always as minimal as possible.
- Communication overhead typically arises from communication transfer (barriers, synchronization points, data transfer, packing, unblocking) and memory management within the cores (thread fork and join).
- A saturation of the applications scalability will be always existent and can be achieved or not, depending on the settings for a specific execution.
- To illustrate the saturation, we took case Nr. 1071-55 of the NUPEC BFBT benchmark.

CONCLUSIONS

- The performance of TPF was investigated and optimized.
- The IAPW87 water and steam property equations have been decoupled and parallelized using OpenMP. The same happened with the fuel rod heating model.
- The pinning of each OpenMP thread to a specific core during execution time has been proven to be a key factor to improve the performance gain by using more efficiently the CPU cache.
- A domain decomposition method has been implemented using MPI.
- The performance of this method has been proven to be higher for computationally intensive cases.

OpenMP IMPLEMENTATION

- OpenMP pragmas were implemented in the routines in charge of inter-phase momentum-, energy- and mass-coupling.
- The result of the profiling analysis was crucial in order to parallelize the loops which have a higher fraction of execution time while avoiding the performance penalization coming from the fork and join model as much as possible.
- After some investigations on the source code structure, the steam and water property related subroutines calls were identified to be completely independent of each other. This is because most property computations depend only on temperature and pressure and can therefore be computed in parallel.
- The performance of codes parallelized with the OpenMP API may be significantly improved by pinning the OpenMP threads to a specific CPU on dual socket machines.
- For the best performance, it is necessary to load data mainly from local memory, seen from the threads point of view. This implies the exclusive cache utilization by our application. In this work, Likwid-pin has been employed.
- The speedup measurements were performed using the case Nr. 1071-55 of the NUPEC BFBT benchmark.

OVERALL PERFORMANCE OPTIMIZATION AND RESULTS

- A parallelized tool not always implies to obtain a net speedup above 1.0.
- Time consumption by communication overhead is a crucial aspect in parallel programming and should be kept always as minimal as possible.
- Communication overhead typically arises from communication transfer (barriers, synchronization points, data transfer, packing, unpacking) and memory management within the cores (thread fork and join).
- A saturation of the applications scalability will be always existent and can be achieved or not, depending on the settings for a specific execution.
- To illustrate the saturation, we took case P60001 from the BFBT Benchmark single-phase pressure drop measurement series. For the fuel assembly geometry, a very coarse mesh representation was selected.

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