ReGTime — Rent Gigaflops someTimes

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Abstract. ReGTime³ (Rent Gigaflops some Times) is a software package that helps to rent unused computing power. Sites offer unused resources on a “computing power market”. Customers specify their requirements using World Wide Web. ReGTime creates an offer based on available capacities. If the offer is accepted, ReGTime helps to establish a contract, organizes the access, observes the compliance with the contract, and collects data for invoicing. This way e.g. smaller companies may purchase additional computing power without investing in hardware.

1 Introduction

Today computer networking continues to grow in both size and importance. As a result of increasing bandwidth and capacity of computer networks, information can be transferred in reasonable time even across wide area networks. Using high-speed networks, heterogeneous and distributed computer systems offer the possibility to combine a team of computers over large distances to one virtual machine. By “distributed computing”, tasks can be solved which are too complex for a single computer.

Selling computing power is already widely used in the area of mainframes and today’s parallel computers. There are only a few providers well-known to their customers. The access is done via ftp/telnet or similar means. The (parallel) program is transferred to the remote computer. It is executed on the provider’s machines and after termination all results are sent back to the customer. No distributed computing occurs.

Recently, research in this area are research aims at “metacomputing” [1] and “virtual computing centers” [2], i.e. the cooperative use of several parallel computers by collaborating computer centers. One example is the “Virtuelle Rechenzentrum Südwest” [3], another one the connection of an Intel Paragon XP/S10 of KFA Jülich and an IBM SP2 owned by the GMD using an ATM-connection [4]. A parallel program can be distributed over both parallel machines, however, the remote connection is much slower than internal connections. Here, too, only a few participants exist which are well known to each other.

Workstation clusters — sometimes even several collaborating clusters — are also used as a virtual machine. Spreading work over several workstation clusters

³ ReGTime is available at http://www.informatik.uni-augsburg.de/info1/regtime/
requires accounts on each computer of every cluster. Several software packages (e.g. MPI [5], PVM [6] and Linda [7]) or distributed systems (e.g. DCE [8] and CORBA [9]) allow networked computers to appear as a single concurrent computational resource. Up to now, this way of using networked computer systems is mostly found at universities and research institutions. However, both technical and theoretical know-how for parallel and distributed computing will be available in middle and small sized companies soon.

It is the idea of ReGTime that managers of networked computers offer their free capacity on a “computing power market”, and customers are able to rent resources on a short-term basis. ReGTime negotiates the offers between providers and customers. Small and middle-sized organizations are able to use high computing capacities temporarily without high investments for powerful computer systems. The managers themselves increase the profitability of their machines through this additional income.

ReGTime primarily aims at small and middle-sized companies as customers. As providers, institutions with one or several workstation-clusters are our main focus. Another target group are corporations with computers linked via corporate networks — thereby improving the utilization of their own resources.

Considering the fast progress of networking via internet and intranet, the prerequisites to offer and sell unused computing power on a market are fulfilled. This lays the foundations of the envisioned “computing power market”. In such a market, many potential participants (providers and customers of computing power) exist. There is substantial demand for brokering, since the potential users of distributed systems still miss a system that provides easy access to rentable computing power. These are our reasons for creating ReGTime, a software package to offer, broker and rent computing power.

The idea of an internet-based brokering service showed up in several contexts recently: FAST [10] is a project intended to manage the procurement of electronic parts. The BargainFinder [11] searches at several internet-CD-shops for cheap CDs. The MeDoc-project [12] deals with searching for (mostly computer science related) publications in the internet. The “Information Broker” of MeDoc takes requests for some kind of information and answers with references where the information can be found. Except for ReGTime, none of today’s brokering services is concerned with renting computing power.

2 Functionality of ReGTime

2.1 The Basic Building Blocks

There are two main groups in ReGTime: providers and customers. A customer needs high computing power and is looking for providers that allow the rental of their underutilized computers. Providers will grant the necessary rights based upon a contract.

A provider offers his computers (grouped into one or several clusters) for rental. A computer is characterized by its hard- and software features and by
the times at which the machine is available for rental. The provider specifies the computing nodes and the accounts available to the customers. To easily administer these informations, ReGTime provides an easy-to-use configuration tool to set parameters like offered nodes, prices, and rental times.

To simplify the negotiations between customer and (several) providers, a *broker* can be used (in resemblance to existing market mechanisms). It mediates requests of customers and contracts between customer and one or several providers. The broker itself does not contract with either party. After publishing his offer (e.g. via World Wide Web) or registering with some brokers, a provider is part of the “computing power market”. This registration can be done automatically, no further human interaction is necessary.

ReGTime is independent of any distributed programming environment (e.g. PVM or MPI) a customer wants to use. Providers specify their available software packages, customers request any particular system explicitly. ReGTime could even broker non-distributed software like hardware synthesis tools or numerical packages.

### 2.2 A Session with ReGTime

To give an impression of the dynamic appearance of ReGTime, we present a short guided tour of a session with ReGTime from request to invoice (see Fig. 1).

![Flow chart of ReGTime](image_url)

**Fig. 1.** Flow chart of ReGTime

A customer requests computational power by entering parameters like number and types of acceptable computers, operating system and software prerequisites, and the contract’s time frame in a WWW form (see Fig. 2). The time
frame can be specified flexibly by an earliest and latest starting point and a
duration. Additionally, price limits can be set for fixed costs, time-dependent
costs, cpu-, memory-, and I/O-related costs individually.

Upon receipt of a customer’s request, the broker queries all it’s registered
providers. If a provider is able to satisfy the request even if only partially, the
provider answers the request with an exact description of all available computers,
the available times and costs. The broker assembles the replies of the providers
to one or several offers for the customer (see Fig. 3). Usually, the customer
receives several offers one of which he may choose. Some of these offers may
combine several providers. Combined offers are necessary if a request cannot be

![Fig. 2. ReGTime’s request WWW interface](image-url)
satisfied by a single provider. Whether the customer accepts a combined offer or not will strongly depend on the granularity i.e. the communication needs of the application which is to be distributed. The broker tries to minimize the number of different providers needed to satisfy a request. A subsumption relation between offers is used as a heuristic to keep the number of redundant offers small.

The customer can choose from the offers which are presented in a WWW form. After accepting a specific offer the customer has to provide his email address, account name, and the internet name of the computer from which he will use the rented systems. The final steps to make a contract with the providers are initiated by the broker. The participating providers receive the contract. A provider may require the customer to sign the contract (see Sect. 2.3 for a discussion of the security issues involved). Finally, each provider sends a confirmation to the broker, which generates a message for the customer, containing the machine and account names the customer rented.

At the starting time — set in the contract — access to the rented systems is
provided by regular accounts. Access authorization is granted to the customer by means of the \textit{.rhosts}-mechanism. This allows e.g. PVM or MPI users to add the rented hosts to their parallel virtual machine for further distributed processing. Shortly before termination of the contract the customer is advised to finish working soon and to transfer back results. All customer processes on the rented machines are notified by sending them a SIGPWR. Upon termination of a contract, all these processes of a customer are terminated (SIGTERM), and after a short grace period, all potentially remaining processes on the rented machines are killed (SIGKILL), the account is locked and the home directory is deleted.

During a contract, all customer activities are logged. These accounting informations are used to compute the invoice. CPU-times, average memory consumptions and I/O-activities of the customers’ processes may be charged for. The prices for each category are part of the contract. Additionally, fixed costs for a contract and costs based solely upon the duration of a contract are possible.

The invoice is still a bill sent by email. This will change as soon as electronic cash is widely available.

\subsection{Security issues}

Considering the bad security properties of today’s UNIX-systems granting access to an unknown customer is risky. At least, a provider should be certain about the identity of his customers. ReGTime approaches this problem by using authentication procedures based upon the public-key mechanism PGP \cite{PGP}.

In the procedure detailed in Sect. 2.2, authentication of the customer is solely based upon node and account names. This information can be manipulated easily and is therefore not acceptable for authentication.

Both provider and customer may demand that contracts must be signed. In this case, a provider sends the complete contract back to a tool executed on the customer host. It passes the contract to PGP for signature and sends the signed contract back to the provider. The provider asks PGP to check the signature against a copy of the customer's public key. If PGP validates this signature, and both the original version of the contract and the signed one are identical, the provider considers the customer to be correctly authenticated and the contract is accepted.

Due to the PGP method it is essential under which prerequisites a provider is willing to add someone’s public key to his key ring. If a provider accepts a key received in an email message, the whole authentication is not securer than the email system itself, which is not very secure. The highest security level would be achieved, if keys are only accepted after a personal introduction with a valid identity card. A provider can choose any level of security somewhere along these lines. This additional effort is necessary only once to guarantee the identity of public keys.

The question of how to make legally binding contracts over the internet still remains open.
3 Implementation

ReGTime implements the tasks listed above by a set of three Unix demons (see Fig. 4): \textit{brokerd} acts as the broker i.e. it communicates with the customer by World Wide Web. The \textit{providerd} is working as a provider’s manager, it negotiates on behalf of a provider and establishes contracts. To observe compliance with the contract, a third demon acts on the provider’s side, running on every rentable machine: \textit{guardian} mainly controls access, terminates processes at the end of a contract and computes invoices. For portability reasons most of the guardian’s functionalities are implemented as Perl scripts (cp. [14]).

![Fig. 4. Implementation of ReGTime](image)

ReGTime’s customer interface is designed as a WWW form. Customers’ input is forwarded (via sockets) to the associated broker (\textit{brokerd}) by CGI scripts. Thus, the broker may run on a different host as the http-demon does. Every request is handled by a separate process forked by the broker. To provide a secure signature, a program called \textit{sign-it} establishes an interface between ReGTime and PGP and the customer’s site.

Accounting information is gathered by the operating system of each rented machine. Today, almost all wide-spread UNIX–systems offer a \textit{pacct}–like ac-
counting system. Using this system, the kernel generates information for every terminating process, containing its run-time and resource consumption (like cpu time, memory and I/O). As already mentioned, access to rented workstations is based on regular accounts, therefore the required informations about the customer's resource consumption can be derived from the standard accounting system. At the end of a contract, accounting information is gathered from the enlisted hosts and is used by a distinguished *guardian* to assemble the invoice. The invoice is sent to the customer via email.

### 4 Installation

Prerequisites for a successful installation are:

- UNIX operating system
- ANSI-C compiler (e.g. gcc)
- Perl (Version 4.036)
- *pact*-accounting system (optional)
- PGP (Version 2.6.3 or higher) for electronic signatures (optional)
- Tcl/Tk (Version 7.3/3.6 or higher) to use graphical configuration tools (optional)

At first the file *config.data* in the *sources* directory has to be modified. *config.data* includes a number of variables that have to be set according to the local system configuration. Then, *make config*, *make* and *make install* builds the complete system, i.e. the *providerd*, *guardian* and *brokerd*. The accounts used for renting must be set up separately. The *brokerd* can also be installed independently from the provider's software. Finally, the graphical configuration tools of ReGTime allow the provider to specify the node and cluster information (like prices and availability) in a user-friendly manner.

If a customer doesn't want to use signatures, no special software for ReGTime is needed by a customer. Otherwise, a customer only needs an ANSI-C compiler and PGP and has to install *sign-it*.

### 5 Results and Experiences

ReGTime was tested on SUN SparcStations running Solaris 2.4 and on IBM RS/6000 workstations with operating system AIX 4.1. The demonstration system consisted of two independent workstation clusters at the universities of Augsburg (up to 20 IBM workstations) and Karlsruhe (four SparcStation5). ReGTime turned out to be easy to use, access to computing power is provided fast and comfortably. We have successfully tried several existing distributed applications (based upon PVM) in conjunction with ReGTime.

A first prototype was presented at CeBIT'96 in Hannover. The described clusters were accessed from the exhibition, an additional IBM RS/6000 on the fair ground acted as a third cluster. The audience widely accepted ReGTime and
its idea of a “computing power market”, although doubts concerning provider's
security risks were raised. Therefore, ReGTime puts a strong emphasis on au-
thentication of customers. If a provider is able to restrict the range of cus-
tomers to trustworthy persons (like members of the same corporate network,
or the same company or university), the security problems are cut down. From
the customer's point of view, its software is unlikely to be abused as it is (as a
rule) only a small part of a distributed application. With distributed systems like
DCE, data transfer between different components of a distributed application
can also be encrypted.

Further experiments were done to test the potential loss of communication
speed when parallel programs — distributed over several, remotely coupled work-
station clusters — are executed. The latencies incurred by small messages be-
tween two workstations clusters, one in Karlsruhe and one in Augsburg, were
surprisingly small, sometimes even within one order of magnitude to the laten-
cies in a local ethernet-based cluster. A master-worker-paradigm turned out to
be nearly as efficient when running on two remote clusters as when running only
locally.

6 Conclusions and Future Work

ReGTime is a software package for an envisioned “computing power market”.
It consists of three main parts. Firstly, ReGTime helps customers to search for
providers who allow rental of their workstation clusters. Secondly, it manages
the rental of disposable machines on provider's side and establishes the contract
with the customer. Thirdly, it is responsible for granting access to rented sys-
tems and compliance with established contracts. Furthermore, it supports secure
authentication between business partners by PGP signatures.

Testing of ReGTime is successfully finished. During our presentation of ReG-
Time at CeBIT'96 in Hannover, visitors showed great interest in renting remote
workstations and providing resources to the “computing power market”.

Our next aim is to test ReGTime in industrial projects. Therefore, we have
to explore the integration of ReGTime into the existing electronic market and
the way to originate the mentioned “computing power market”. We will examine
which economical principles have to be considered, such that both customers and
providers are willing to accept this new market.

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